

KEITH CHRISTENSEN

RESUME

Experience, Education, Selected Commissions, Exhibitions

EXPERIENCE

Teaching

- 1997–2017 Professor
Art Department, St. Cloud State University, St. Cloud, MN
- Taught art and design courses including public art, drawing, typography, Introduction to graphic design, web design, systems design, production and professional practice.
 - Directed the SCSU Study Abroad Program in the Czech Republic at Palacky University in Olomouc (2006). Organized travel throughout Central Europe, managed program activities.

- 1999–2000 Faculty Associate
The Institute of Public Art and Design (IPAD), Minneapolis College of Art and Design summer session program, Minneapolis, MN

- 1997 Instructor; graphic design
Department of Design, Housing and Apparel, University of Minnesota, St. Paul, MN

- Design** Extensive professional experience as a graphic designer, art director, book designer and computer artist for a number of organizations, institutions and companies. Clients have included; St. Cloud State University, Minnesota/ One Village Partners, Minneapolis/ Monthly Review Press, NYC/ Plato Interactive, Minneapolis/ MCAD, Minneapolis/ Adweek, NYC/ Times Books, NYC

- Awards** Silver Award, AAF-Central Minnesota, 2017
McKnight Project Grant Finalist, 2014
AIGA National Conference, poster selected for exhibition, 2013
SCSU College of Liberal Arts Educator of the Year, 2003
McKnight Fellowship Finalist, 2002

EDUCATION

- MFA 1995 Visual Studies (with Distinction)
Minneapolis College of Art and Design, Minneapolis, MN
The graduate thesis documented an individual public art process involving games, signs and learning theory
- 1979–1985 The School of Visual Arts and The Arts Students League, New York, NY
Studied art and design including drawing, illustration, typography, graphic production
- BA 1975 Studio Arts; Painting and Drawing, extensive coursework in Art History
University of Minnesota, Minneapolis, MN

PUBLIC ART COMMISSIONS (Selected)

- 2007 *Flowing Out of Us; A History of the St. Paul Labor Movement*, Commissioned mural design by St. Paul Trades and Labor Exchange for the assembly meeting hall wall, 20 ft. x 8 ft, painting and collage (Collaboration).
Emerging Column Project, Colonial Gardens Park, St. Cloud, MN
Includes granite column and game installation. For a residential public park (Collaboration).
Commissioned by the St. Cloud Arts Commission.
- 2006 *Fully Human*, mural commission for Sports Club Nové Mesto nad Metuji, Czech Republic. 8' x 10'
Painted at training center for disabled athletes of the Czech Paralympics Team.
- 2005 *Discovery Garden Game*, The City of Ramsey Discovery Garden at Alpine Park, Ramsey, MN
Commissioned by The City of Ramsey to design an environmental game for a city park in collaboration with landscape artist Regina Flanagan. Project work included signage, a kiosk and path game markings.

- 2004 *Local Connections* Project, Hiawatha Public Art and Design Program. Government Plaza; Minneapolis, MN
Commissioned by Hiawatha Public Art Program to design and fabricate public art at the Minneapolis City Hall Light Rail Station. It includes 2 granite columns and 16 porcelain enamel panels.
- 2001 Neuberger Museum of Art 2001 *Biennial Exhibition of Public Art*. State University of New York, Purchase, NY
Sculpture Installation on the campus where museum resides entitled *Freedom Game*
See also: Exhibition 2005, *A Knock at the Door, An exhibition exploring the relationships between artists and authority in the post 9/11 world*
- 1998 *Gameplans Dialogue Project*. Minnesota Correctional Facility-Faribault, Faribault, MN
A Minnesota Percent for Art in Public Places project commissioned for the Sierra Visitors Center; worked with residents developing a game about planning for a future after incarceration. The game was then installed as wall hangings as well as on tables, boardgames playable with visiting family members.
- 1996–98 *The Whittier Community Dialogue Sign Project*, Minneapolis, MN
Supported by a Forecast Public Affairs Artwork grant. Installed in a local community garden
- 1995 *Dialogue Learning Game Project*. The MCAD MFA thesis project installations at the two sites indicated: The Franklin Learning Center, Minneapolis Public Library, Minneapolis, MN
The College of Education, St. Cloud State University, St. Cloud, MN (Exterior installation 1995-1999)

EXHIBITIONS & INSTALLATIONS (Selected)

- 2017 *Game Turn: Learning from The Minneapolis Truckers' Strike of 1934*, East Side Freedom Library, St. Paul, MN.
An installation of a game about the historical event, including board, game components, book
- 2015 *Beyond Brand*, Form and Content Gallery (August-September). Minneapolis. A juried exhibition of graphic design and visual communication as social criticism.
- 2004-15 *Remember 1934*, Minneapolis. Art and Design installations at a street festival, also posters and commemorative plaque.
- 2009 *Vågspel/ Risky Business, Experiences Out of Sweden: An Art Installation on the Wonder of Water and Wondering of Immigrants* (Collaboration) at Kiehle Gallery, St. Cloud State University
- 2006 *Open Letters (to forgettable leaders)*. Created for an exhibition at Konvikt Gallery, Palacky University, Olomouc, Czech Republic/ Digital prints composed of lino-cut prints, drawings. Size: 70 cm x 100 cm. The set of 12 prints related the text from Vaclav Havel's critique of the Communist era to the US policies of the Bush Administration.
- 2005 *The Transgressive Game, Wrestling with Public Art Issues*, Public Art Review Magazine, Forecast Public Artworks commission to create artist page, published May 2005
A Knock at the Door, An exhibition exploring the relationships between artists and authority in the post 9/11 world, Curated by Seth Cameron, Lower Manhattan Cultural Council, New York City
Cooper Union/Melville Gallery, South Street Seaport Museum, New York City, September 8 – Oct 1
Faith Game, Impact 4, International Printmaking Conference, Berlin, Germany and Poznan, Poland. Poster selected and produced for installation at the various conference sites. Edition of 100/ Size: 27 x 38 in.
Fears for You, Print Portfolio, Moving Targets Project, Impact 4, International Printmaking Conference, Berlin, Germany and Poznan, Poland. Edition acquired by the National Museum in Poznan, Poland
- 2003-2004 Two prints for portfolios organized by John Hitchcock, University of Wisconsin at Madison.
• Multiple Perspectives included 20 participants on political art issues. Exhibited in Wellesley College, Boston, University of Wisconsin, Madison and Macalester College, St. Paul
• Cross Cultural Identities, Coordinators: John Hitchcock and Dominic Thorburn Iziko-South African Museum, Capetown, South Africa
- 2000 *People, Places, Connections*
Intermedia Arts, Minneapolis, MN
A group exhibition of selected artists' conceptual works commissioned to explore visions of public work for the Midtown Greenway, an industrial railway converted to a bike way in South Minneapolis
- 1999 *Public Art: Towards a New Definition*. Minneapolis College of Art and Design, Minneapolis, MN
A group exhibition of four faculty members of the Institute of Public Art and Design. The individual work presented was a video documenting correctional facility residents playing the Gameplans game (see 1998 Commission)